

Notes by I'Kale

Our party was cruising on the river of blood when a kender and a roguish-type human “popped” into the boat. The kender disappeared almost immediately, but the rogue remained. A brief interrogation of the man revealed that his name was Delaney and that he had some skills that would be useful to the party—especially in light of our current rogue being held captive by the spider. I would normally recommend that we not allow him to join the party, but under the current circumstances, it may be better to keep him with us so, at the very least, we can keep an eye on him.

At the other end of the cavern, the river fell into a hole leading into a cavern below. We pulled the boat onto the nearby beach and discussed how and if we should proceed to the lower cavern. During this time, we noticed a hidden door in the cavern wall. Delaney searched for traps and then opened the door. Unlike Blackfingers, he seems quite willing to search for traps. At this time, however, it is difficult to determine if he is actually any better than finding them, though.

A cold blast of air greeted us as the door was opened. Proceeding from the door was a fairly long hallway with a door at the end. This door opened into a room with six statues. Inevitably, one of the statues came to life (it was an Inevitable) and attacked the party once we entered the room. A rather long battle ensued, during the early part of which Vayan was severely injured and then rejoined the battle after being healed by Jameson.

Once the Inevitable was dispatched, we opened the doorway on the far side of the room. This doorway opened into a 15 foot by 80 foot hallway with a door down near the other end of the hallway. Two ice golems guarded the hallway. Many of our attacks seemed ineffectual against the creatures, but through well-placed **fire walls** from Kyle, **fireballs** from Iela, and persistence from the rest of the party, the golems eventually melted into void. Most of the party survived the fight in fairly good condition. Vayan, on the other hand, had the unfortunate luck to be too close to Blackfingers in his new role as a fighter. In the latter part of the fight, Blackfingers missed an axe stroke so badly that he hacked off one of Vayan's legs at the knee. It appears that Blackfinger's career as a fighter is showing some amazing similarities to his career as a second story man.

We crafted a temporary leg for Vayan and decided to rest the night before exploring what lay on the other side of the door down the hallway.

The next day, we arranged ourselves around the door and readied our weapons for what might lie on the other side. The door revealed a 15 foot by 15 foot room filled with a cold, churning slush. This room was even colder than the hallway! A **fireball** revealed runes which read, “Here lies Sionsiar, valued oracle of Icosial.” Jameson surveyed the room and then communed with his god, Domi. He then revealed to us that the “slush” was actually the remains of a snow weird.

During this time, Kyle disappeared. He apparently decided to go and explore the lower caverns via the hole in the river. Why this man continues to go off on his own without notifying the group is disturbing—and bears watching!

Jameson jumped into the hole to see if he could find Kyle. Apparently the two of them came under attack from some snipers using crossbows. Jameson managed to **airwalk** himself back up to the rest of the party waiting on the beach near the waterfall. After some discussion, it was decided that I would descend into the lower cavern. Prior to going, however, Iela made me **invisible** and Jameson provided me with the ability to **airwalk**.

I stepped out into the lower cavern and almost immediately noticed two wind walkers with crossbows waiting to greet the rest of the party. I engaged the two elementals to provide cover for the entrance of the rest of the party. Iela made Jameson and herself **invisible** and entered the cavern on the shoulders of an **airwalking** Jameson. Blackfingers attempted to climb down into the cavern via a rope, but, alas, he slipped and fell. I am not sure if he hurt himself or not. During this time I continued to target the wind walkers. I believe I was able to severely wound one of them, but they flew away before I could finish them off. I suspect that we will be in for a rough time in the very near future.